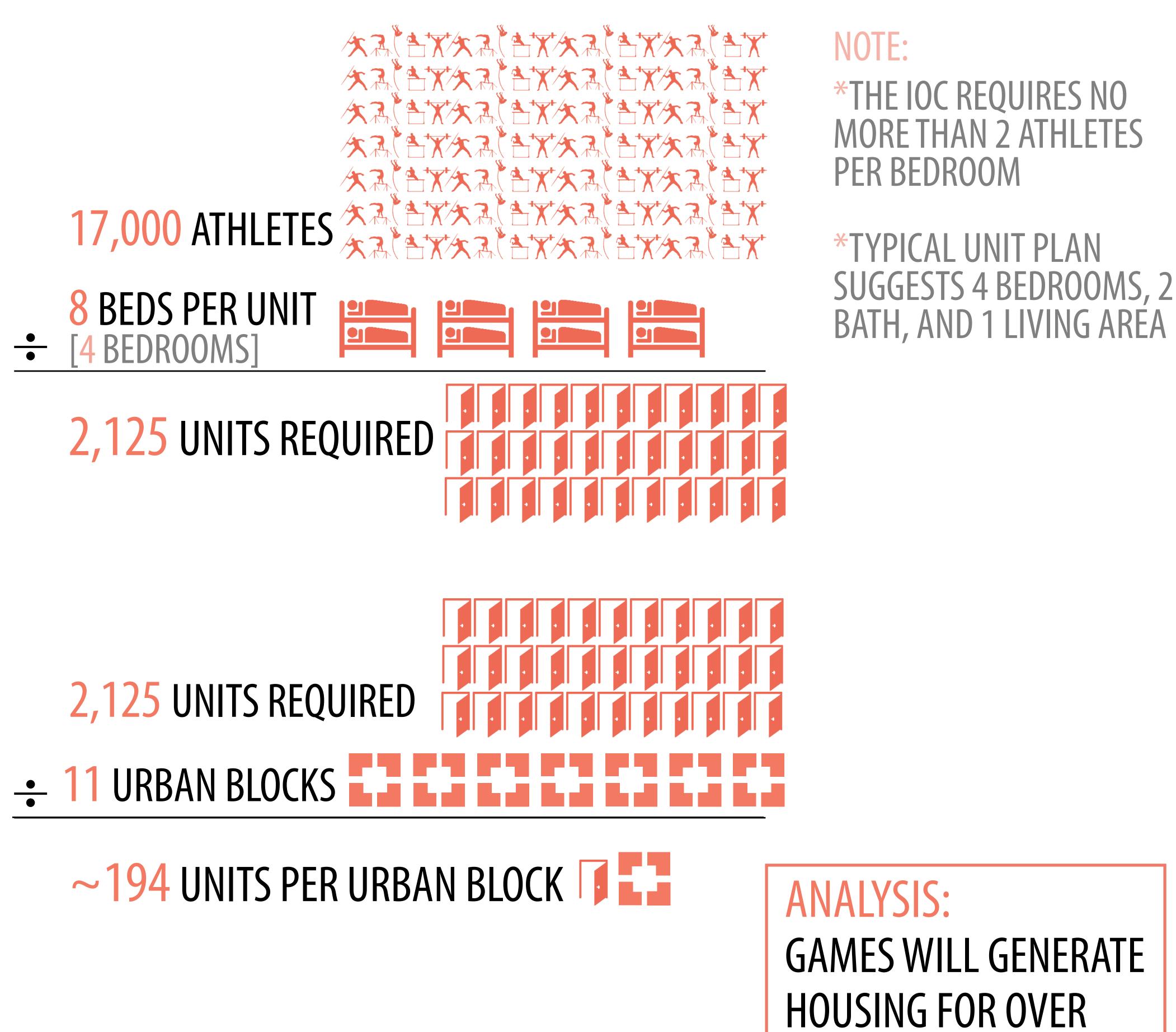
A TRANSFORMATIVE OLYMPIC VILL

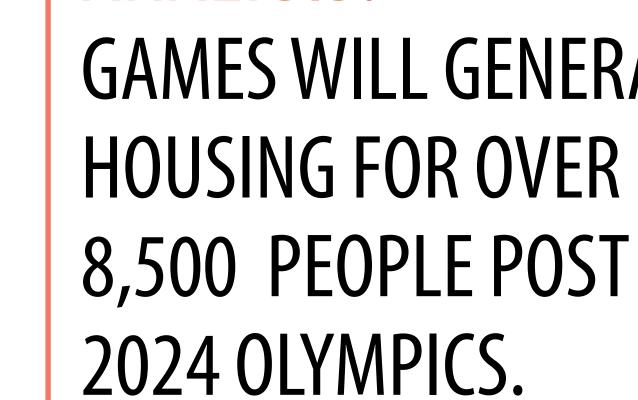
HISTORY O

POST-OLYMPIC VILLAGE PRECEDENT MATRIX



POST-OLYMPIC VILLAGE URBAN PLAN



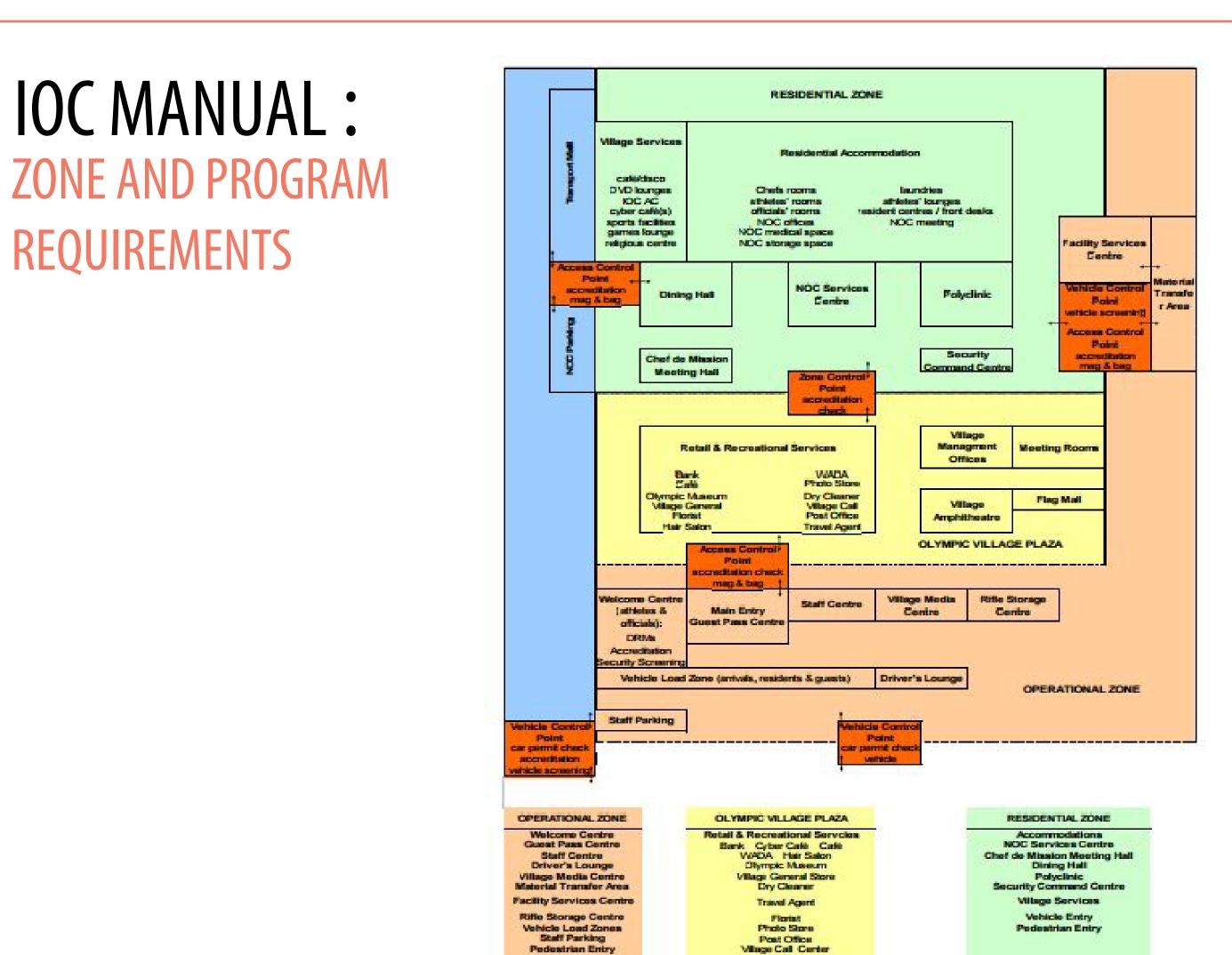




UNIT :

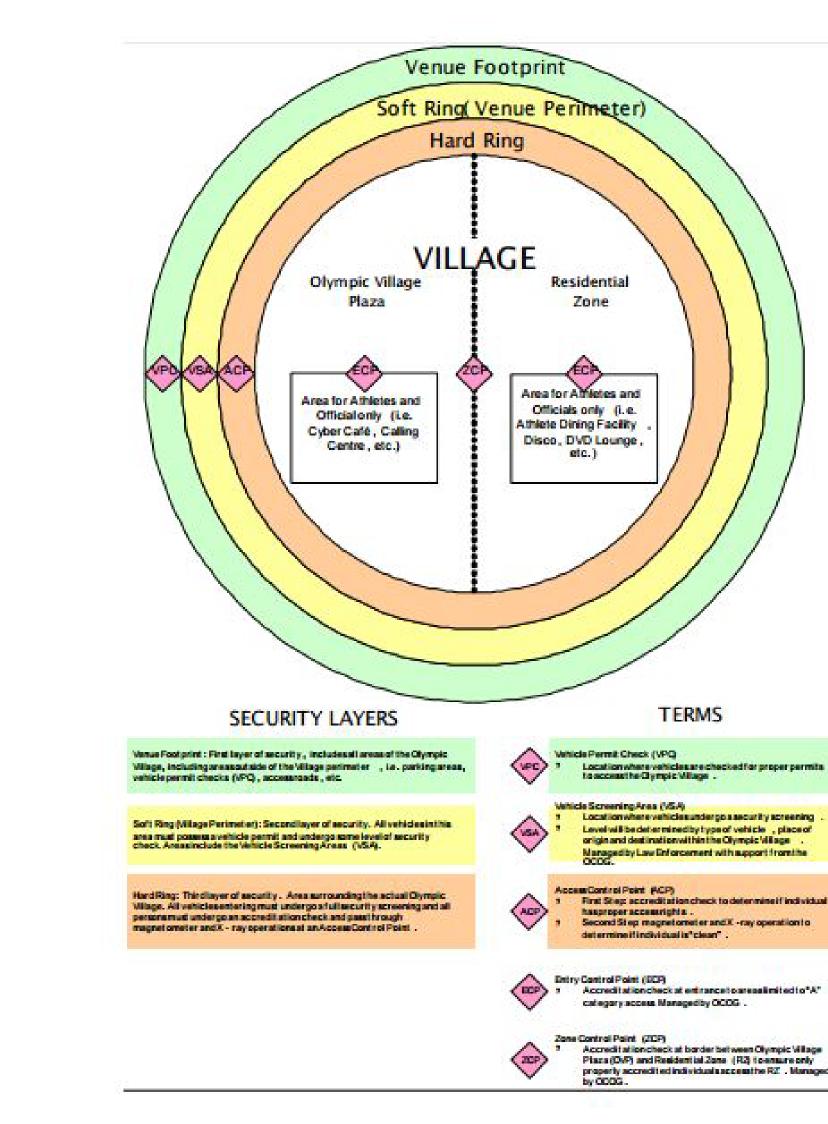
REQUIREMENTS

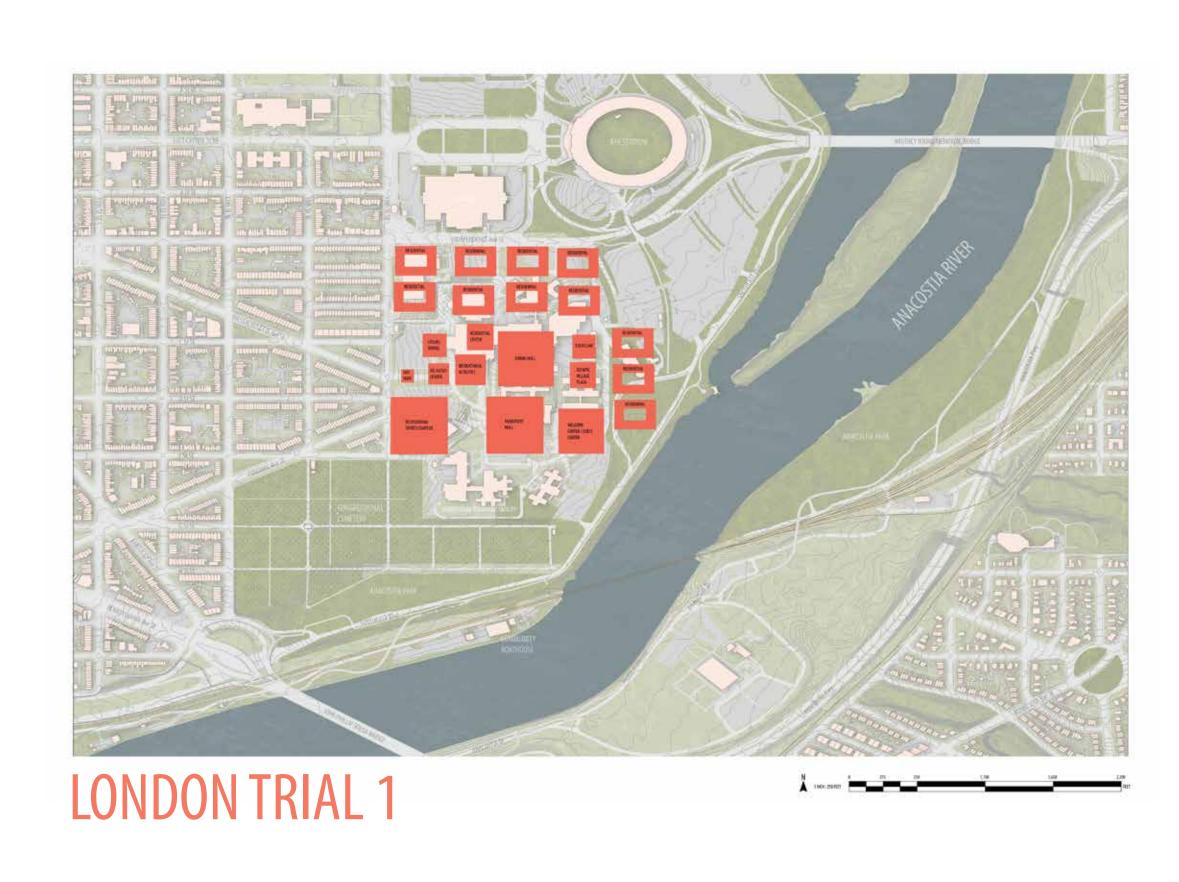




Village Amphitheatre Flag Mali

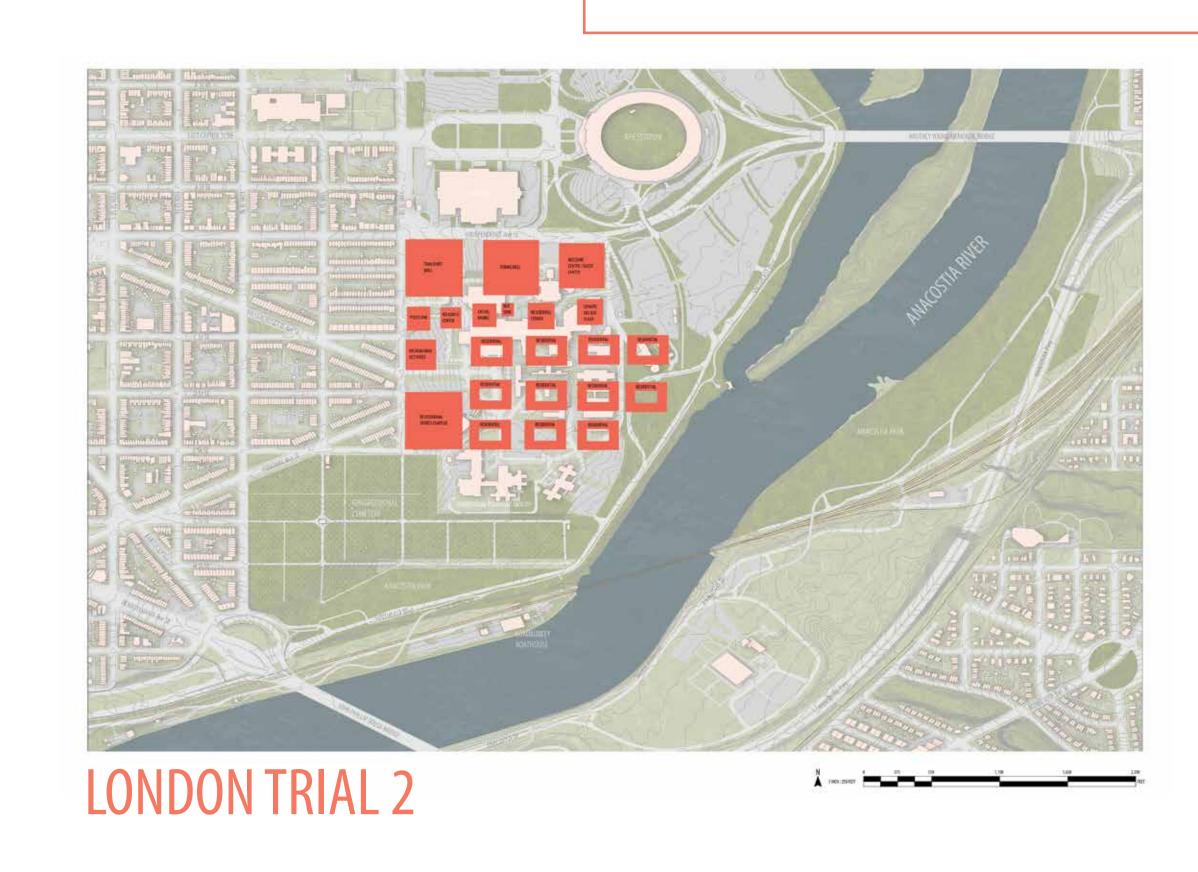
Meeting Rooms





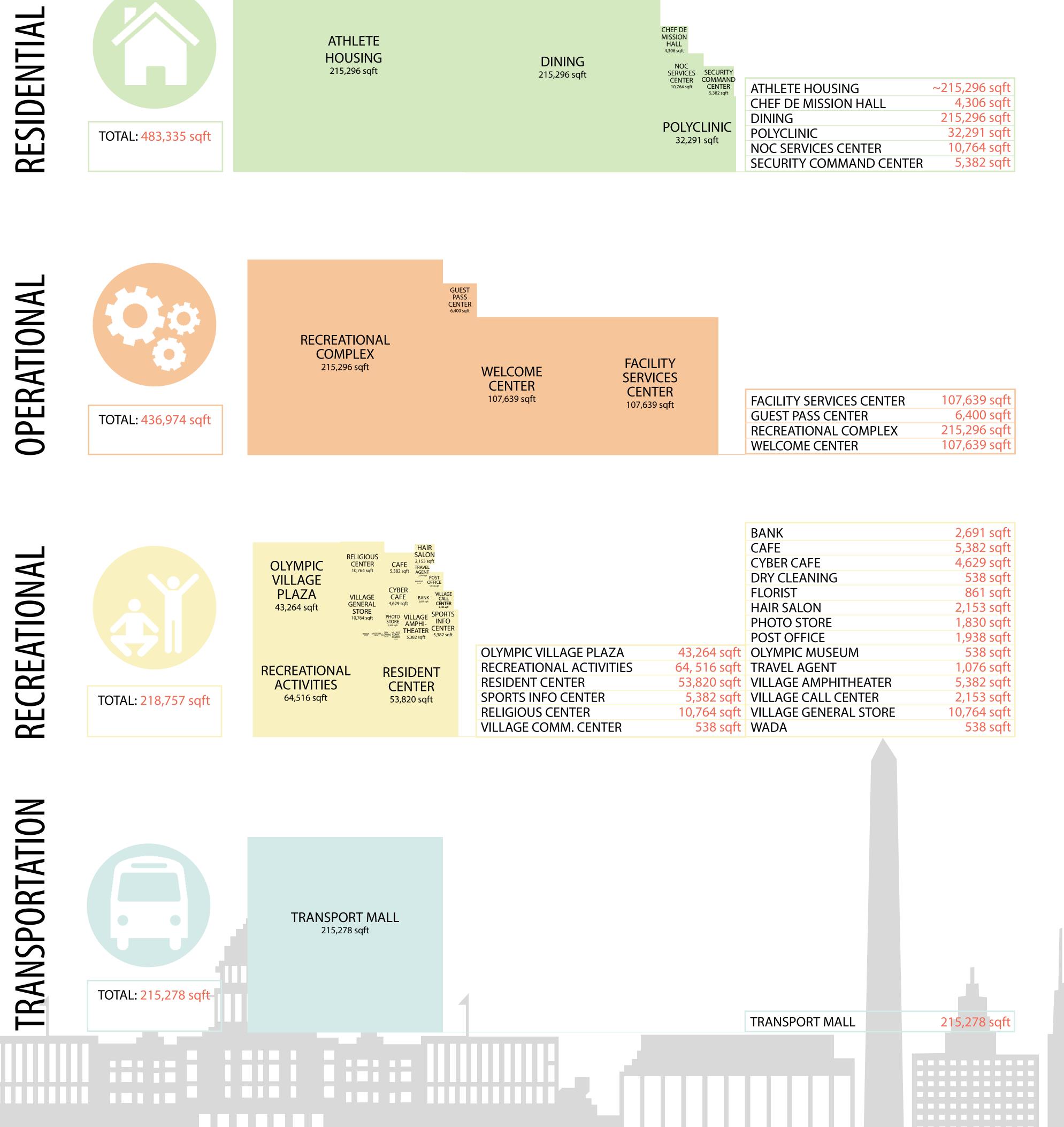
SPATIAL STUDY:

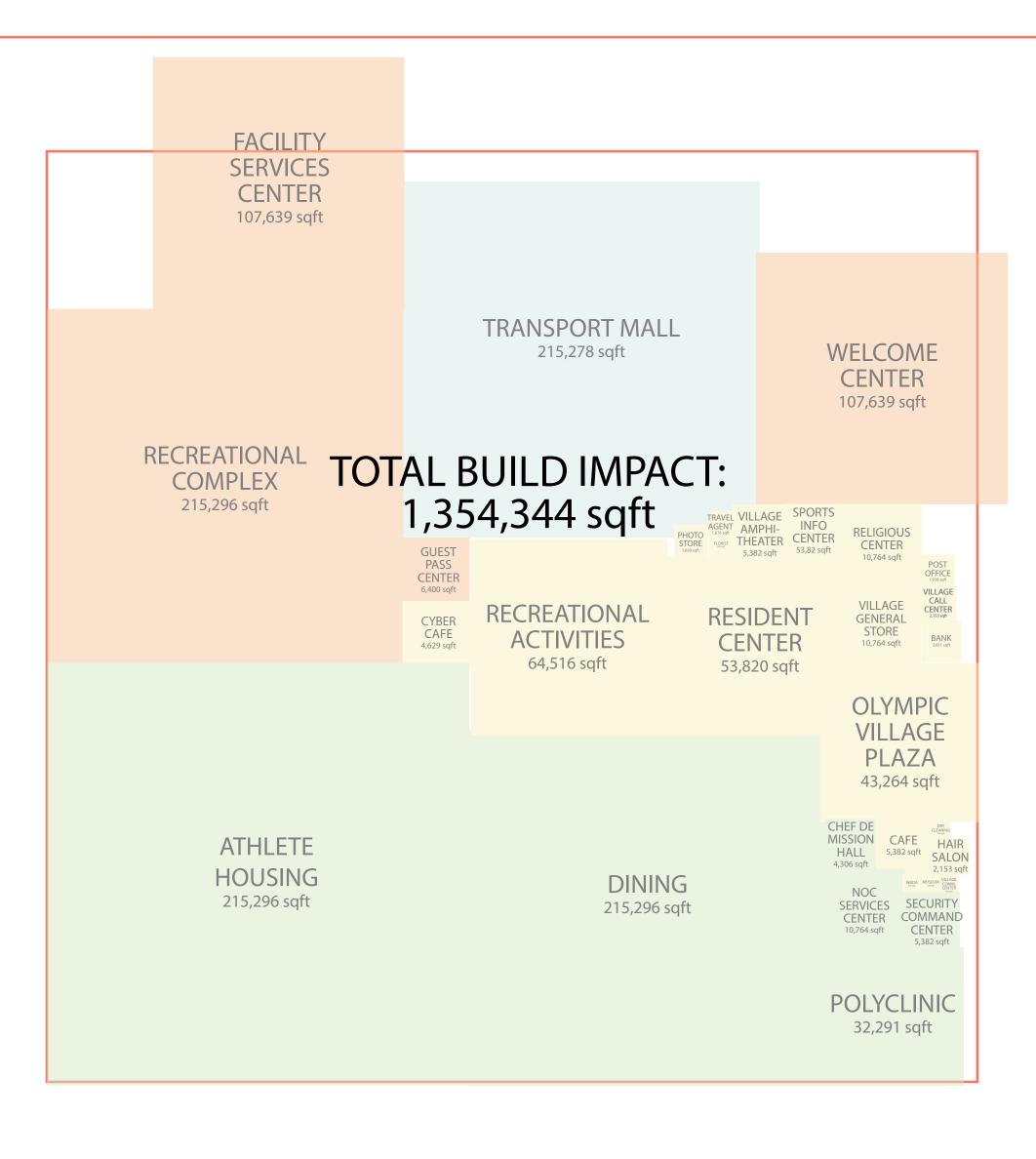
LONDON OLYMPIC VILLAGE PROGRAM IN DC:

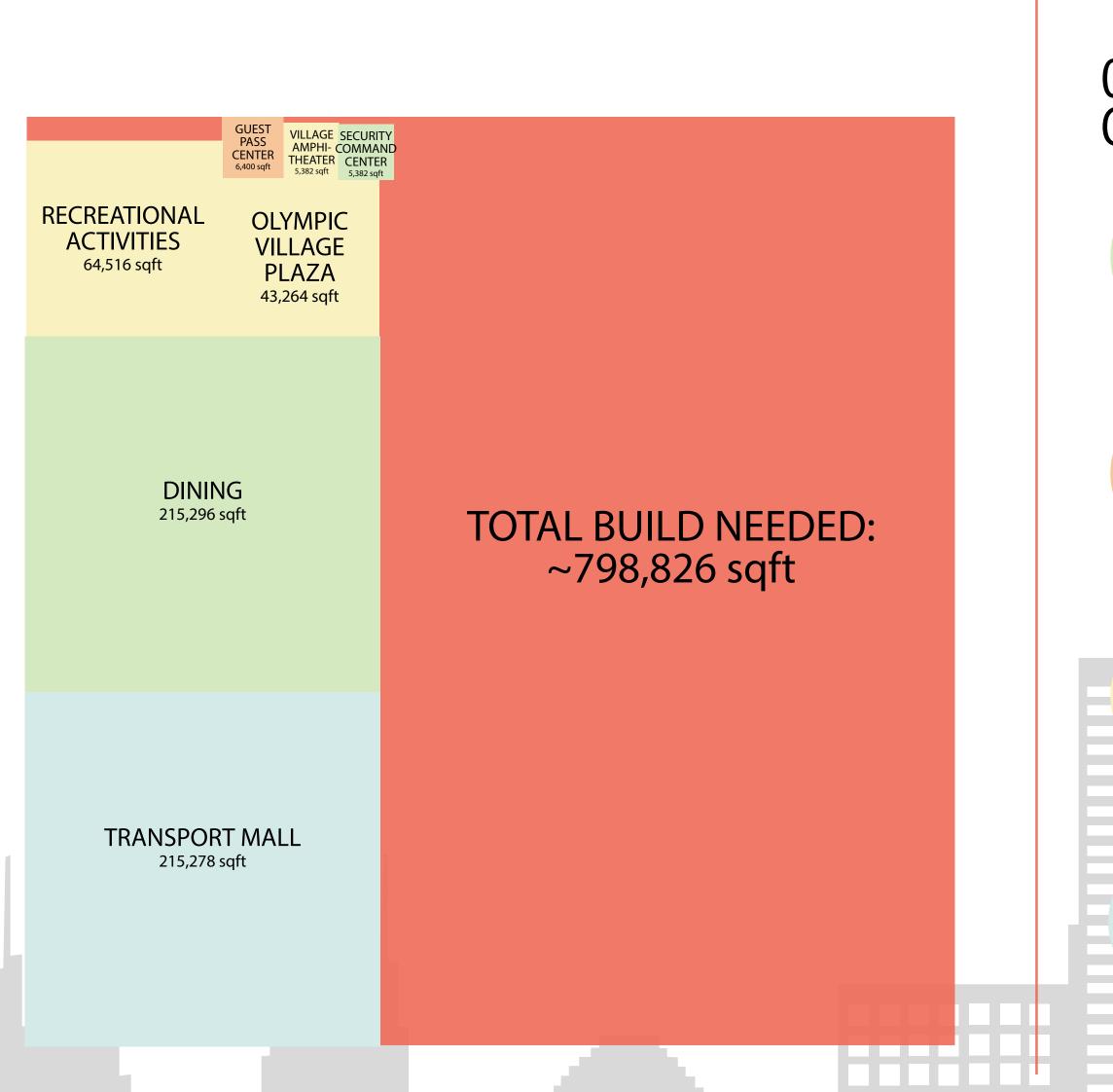




POST-OLYMPIC VILLAGE PROGRAM ANALYSIS









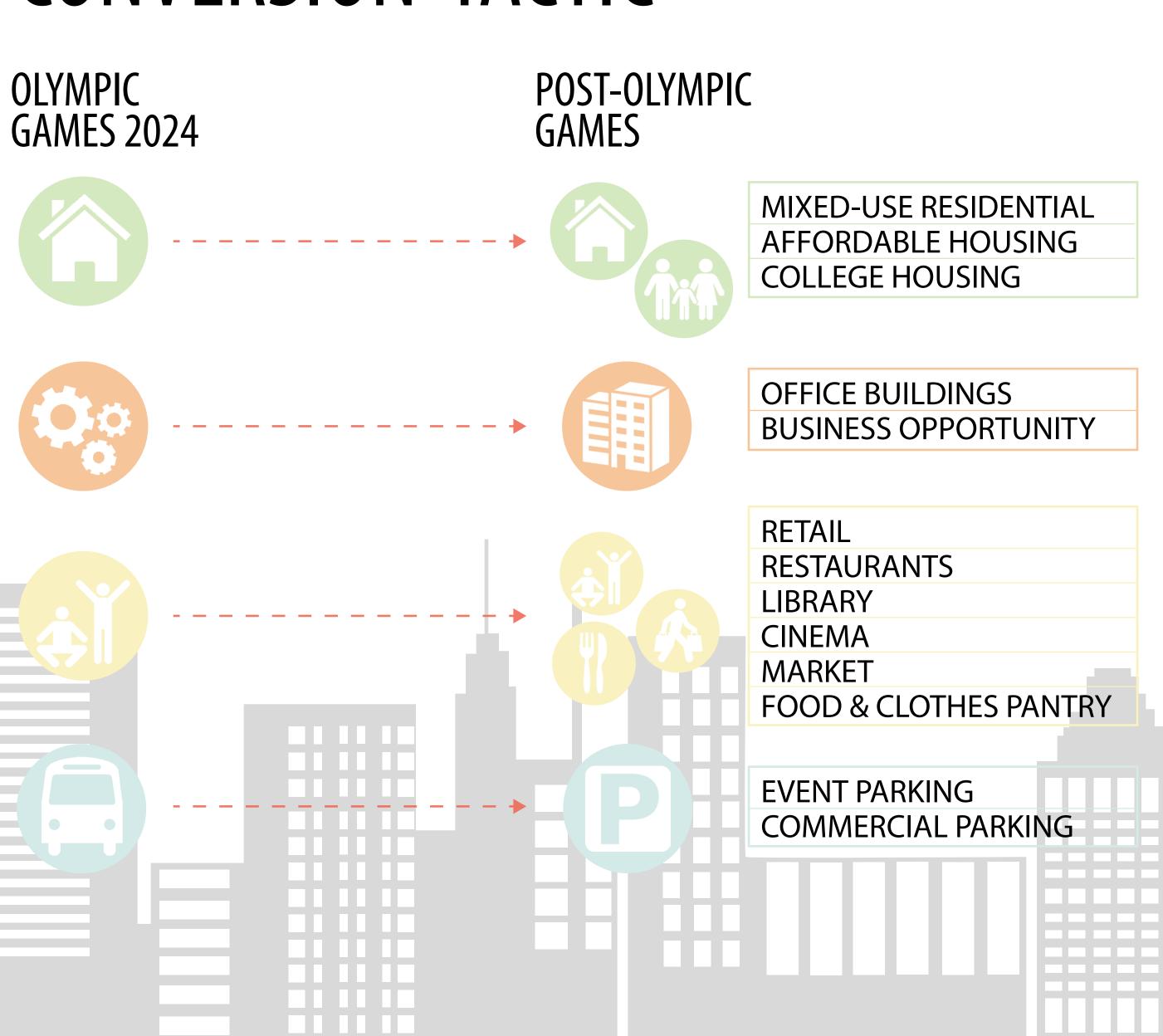
NOC Dedicated Parking











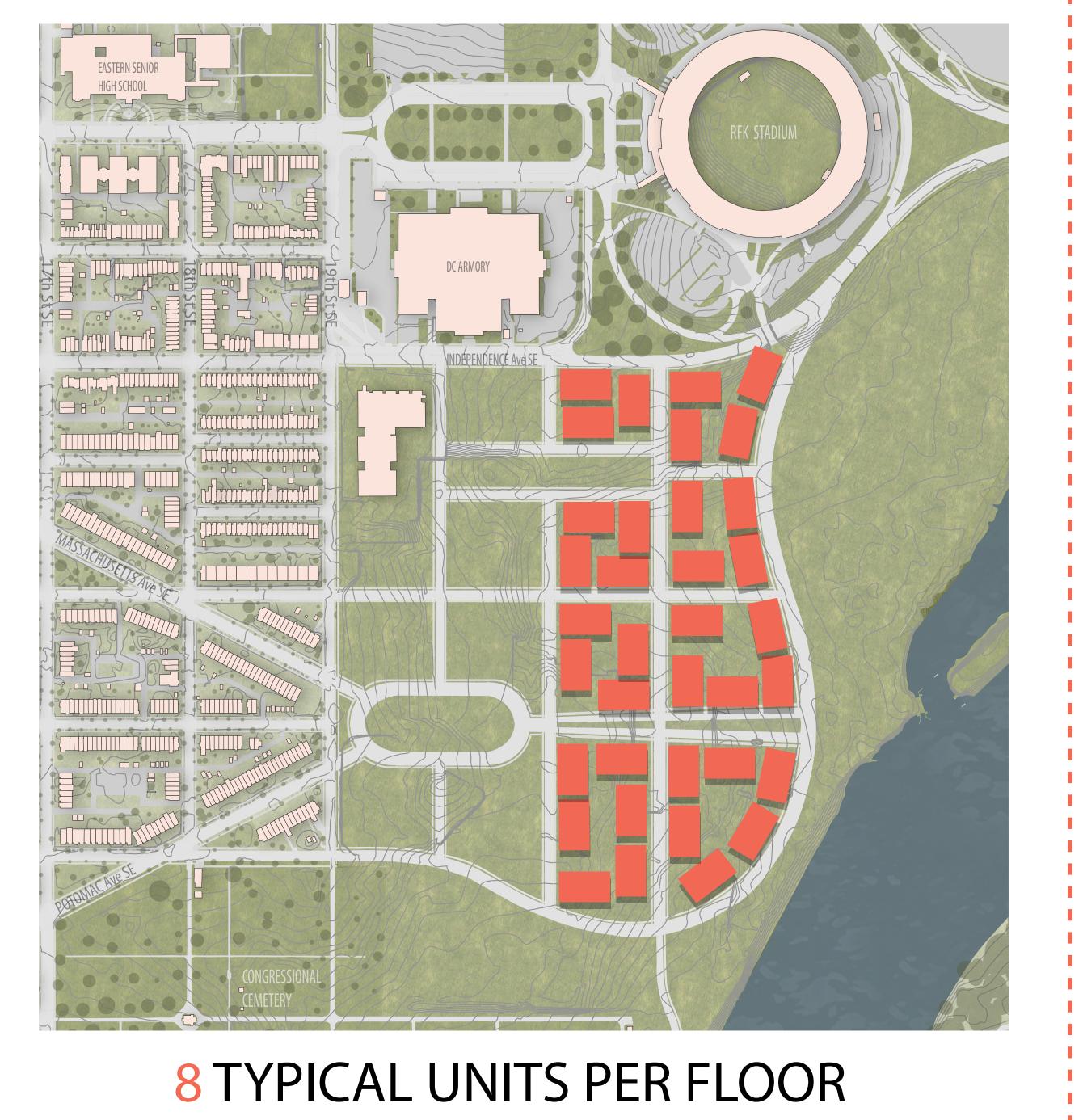
AGE THE WASHINGTON 2024 POST-0

CONTEXT (%)

RESIDENTIAL SCHEMATIC SCALING UNIT SIZE IN RELATION TO SITE



6 TYPICAL UNITS PER FLOOR

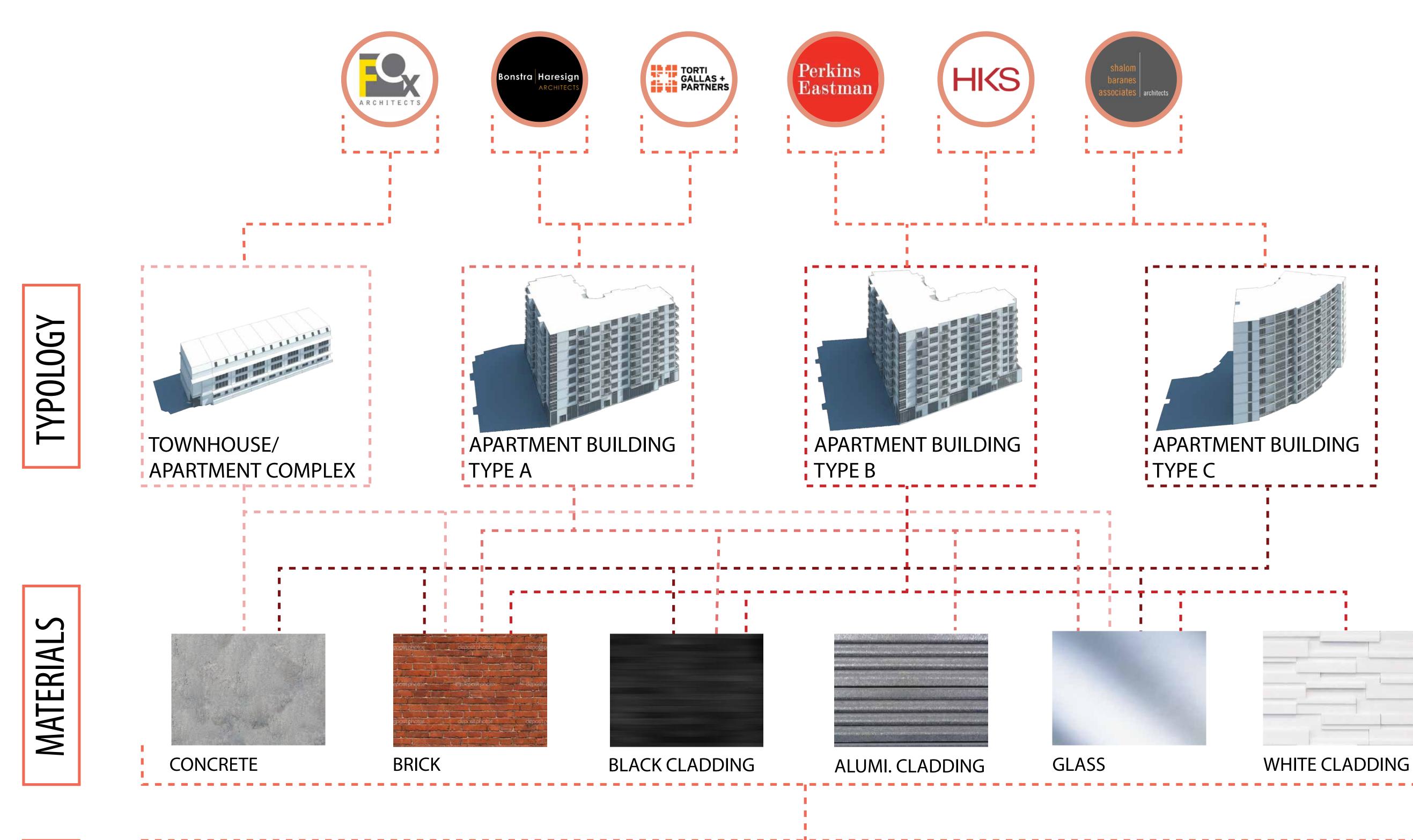




14 TYPICAL UNITS PER FLOOR

*BETWEEN 8-10 TYPICAL UNITS PER FLOOR ALLOWS FOR THE VILLAGE'S RESIDENTIAL ZONE TO TAKE UP NO MORE THAN 40% OF THE SITE WHILE CORRELATING WITH EXISTING DEVELOPMENT.

RESIDENTIAL "DESIGN GUIDELINES" LOCAL ARCHITECTURE FIRMS

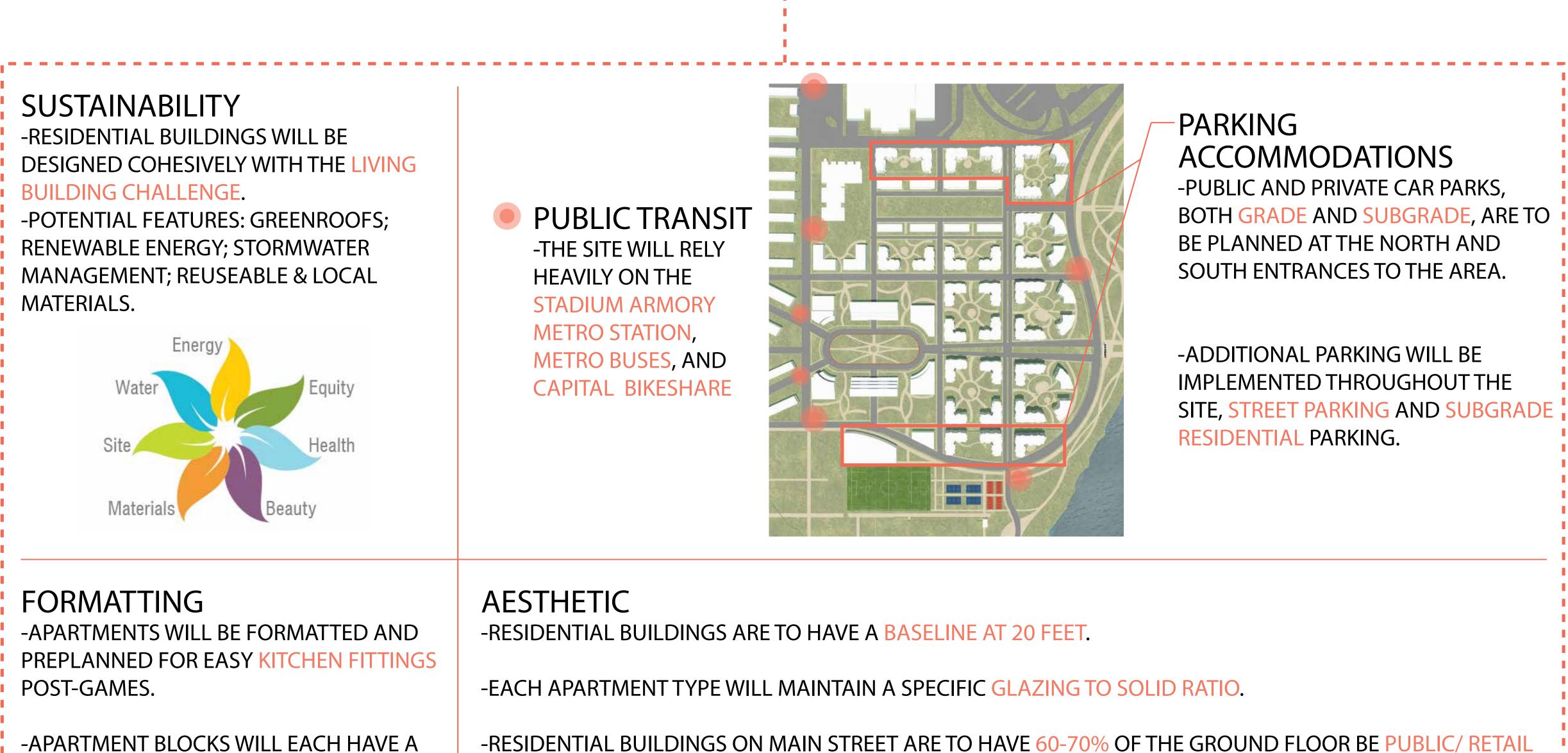


TOWNHOUSE APARTMENTS FLOORS 1-3: INDIVIDUAL "WALK-UP" TOWNHOUSES FLOORS 4-6: APARTMENT UNITS VARIATIONS: 7 INDIVIDUAL TOWNHOUSES PER COMPLEX; 6 STORIES (60 FEET) RIVERFRONT APARTMENT TYPE A HE-3 HE-2 GROUND FLOOR: LOBBY, COMMUNAL SPACES / COMMERCIAL & RETAIL FLOORS 2-9: 8 UNITS PER FLOOR VARIATIONS: 6-8 STORIES (80-110 FEET) APARTMENT TYPE B **GROUND FLOOR: LOBBY, COMMUNAL SPACES / COMMERCIAL & RETAIL** FLOORS 2-9: 10 UNITS PER FLOOR VARIATIONS: 8-9 STORIES (80-100 FEET) APARTMENT TYPE C UNZONED **GROUND FLOOR: LOBBY, COMMUNAL SPACES** FLOORS 1-10: 9 UNITS PER FLOOR **VARIATIONS:** 10 STORIES (110 FEET)

*BUILDINGS WILL BE PREDOMINANTLY CONCRETE FOR EFFICIENCY AND COST

NOTE: *FIRMS WILL USE A PRESELECTED LIST OF FACADE MATERIAL OPTIONS TO ALLOW VARIETY WITHIN A UNIFORM AESTHETIC

*WITH AN UNZONED RIVERFRONT AND PUBLIC AMENITIES BENEFICIAL TO THE HILL EAST AREA, RESIDENTIAL BUILDING HEIGHTS WILL BE BETWEEN 60-110 FEET. KEEPING THE EXISTING CONTEXT IN MIND, THERE WILL BE A GRADUAL INCREASE IN HEIGHT FROM WEST TO EAST.



*PARKING LOTS WILL BE USED FOR STORAGE DURING THE OLYMPIC GAMES, I.E. PARTITIONED FOR ANCILLARY FACILITIES.

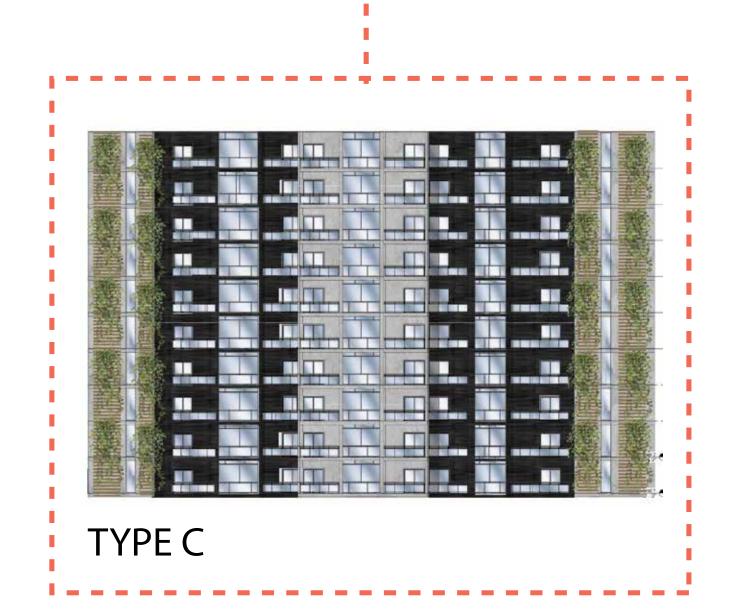
*THE SITE AND BUILDINGS WILL CONSIST OF UNIVERSAL DESIGN AND BE PREDOMINANTLY PEDESTRIAN FRIENDLY.



SEMIPUBLIC COURTYARD OFFERING

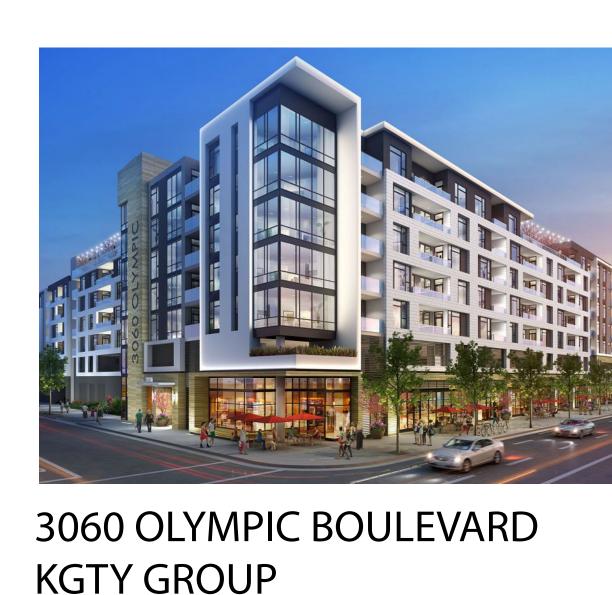
PAVILIONS, FOUNTAINS, AND STATUES.





DESIGN GUIDELINES AND REGULATIONS ALLOW FOR THE OLYMPIC VILLAGE TO HAVE A UNIFORM BUT VARIED SENSE OF COMMUNITY.





DISTRICT CONDOS THE JBG COMPANIES

ACTIVITIES.



PUBLIC LAND FOR PUBLIC GOOD -MAXIMIZE THE SITE'S POTENTIAL: HIGH-DENSITY MIXED-USE

-MEET COMMUNITY NEEDS: DAYCARE, HEALTHCARE, ENTERTAINMENT, WORK FORCE DEVELOPMENT TRAINING, PUBLIC LIBRARY, FOOD AND CLOTHES PANTRY. -AFFORDABLE HOUSING A TOP PRIORITY

VALUATION OF PUBLIC AND PRIVATE -PROVIDE T BENEFITS.

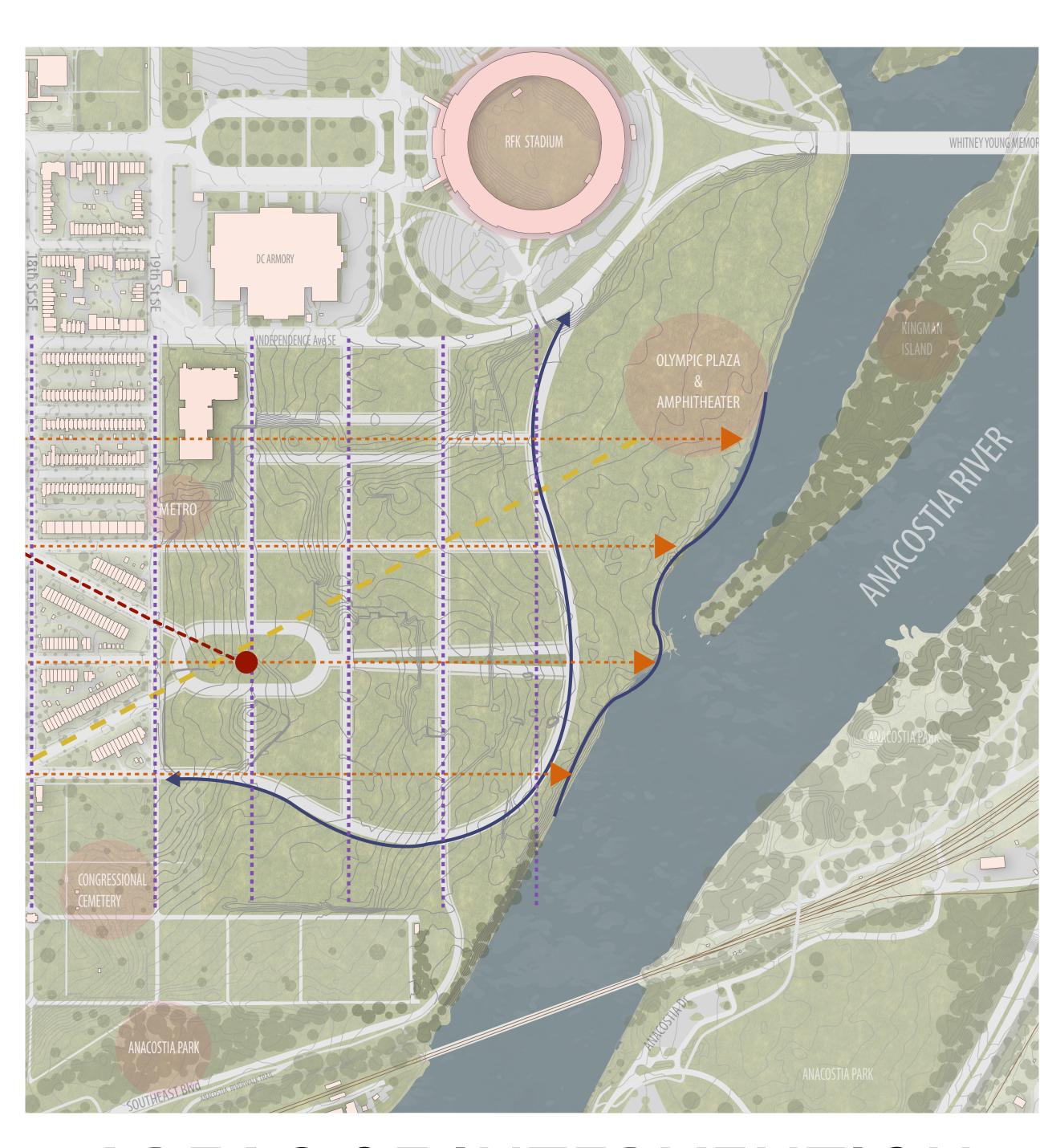
AFFORDABLE HOUSING -PLAN FOR 30% OF RESIDENTIAL UNITS ON THE SITE TO BE SET-ASIDE FOR AFFORDABLE HOUSING (INCOME TARGETING SPLIT OF 15% AT 30% AMI; 15% AT 60% AMI).

-SUCCESSFUL PUBLIC LAND DEALS REQUIRE THAT D.C. GOVERNMENT AGENCIES, CIVIC, COMMUNITY, AND PRIVATE DEVELOPMENT INTERESTS ALL WORK COLLABORATIVELY.

*WITH OVER 2,125 RESIDENTIAL UNITS BEING CONSTRUCTED, OVER 600 UNITS WILL BE OFFERED UP AS AFFORDABLE HOUSING.

GAMES LEGACY EVAN SCHROEDER

URBAN FA



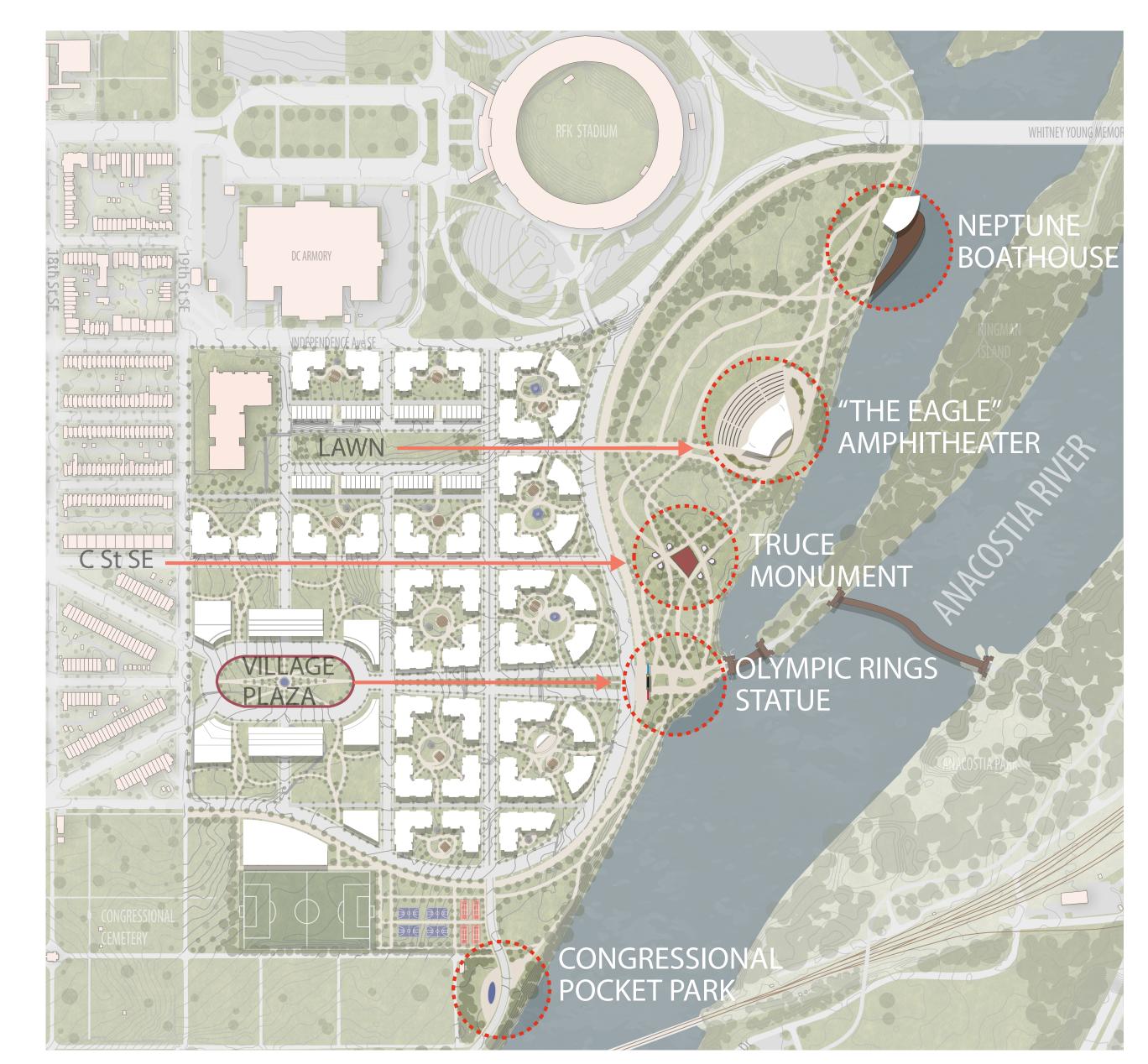
AREAS OF INTERVENTION



RELATION TO GREEK CITY

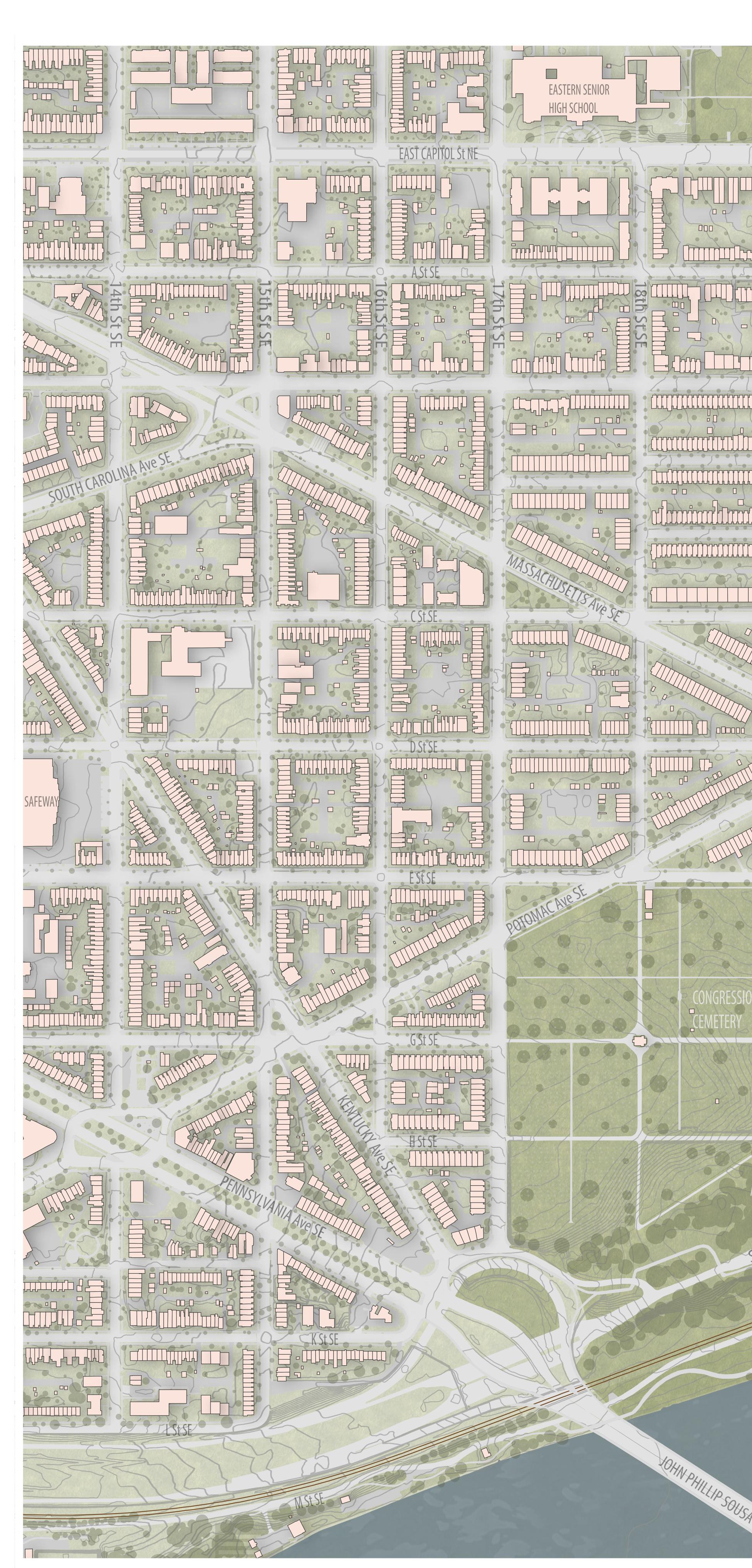


REQUIRED OLYMPIC VILLAGE ZONES

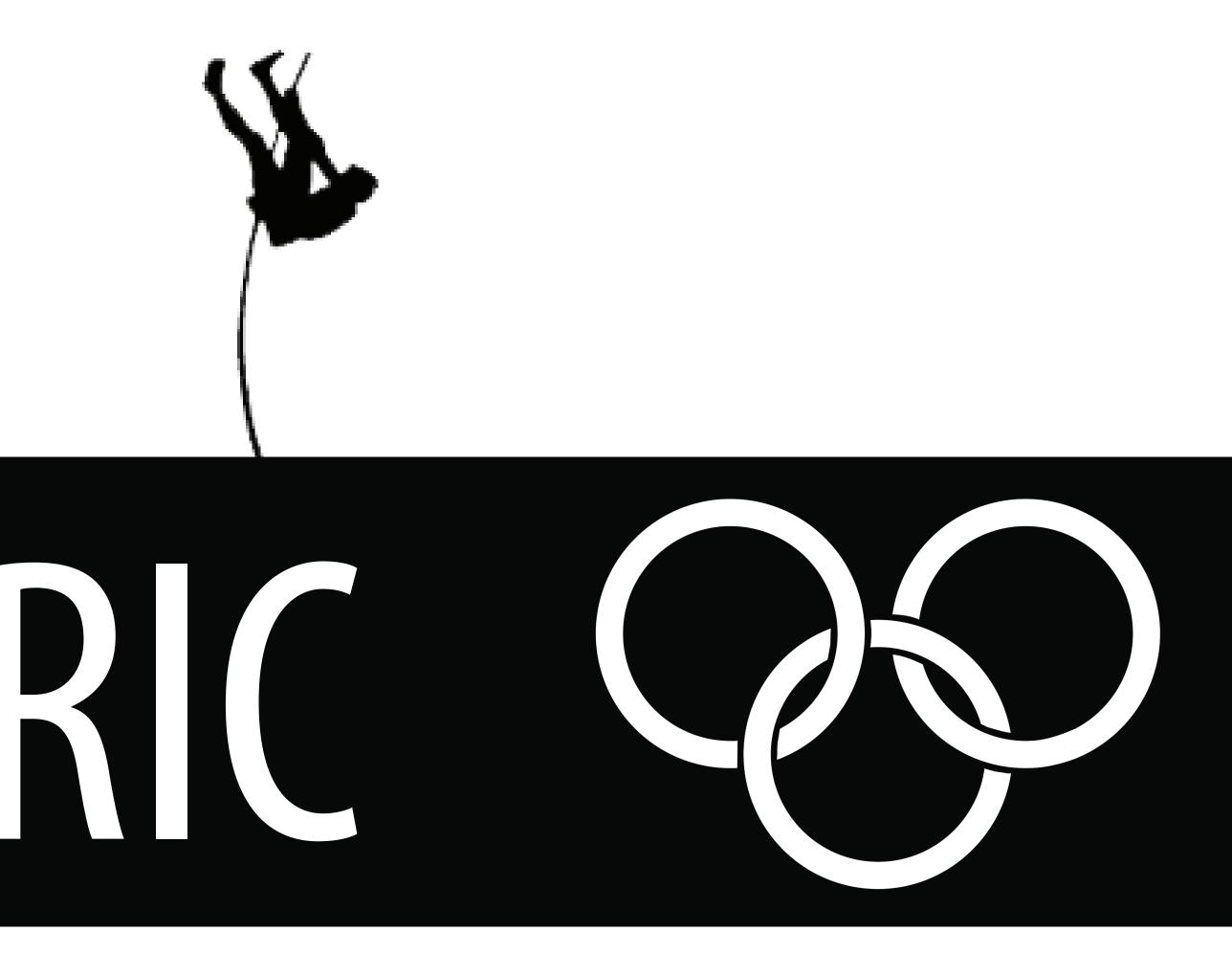


LANDSCAPE PROMENADE

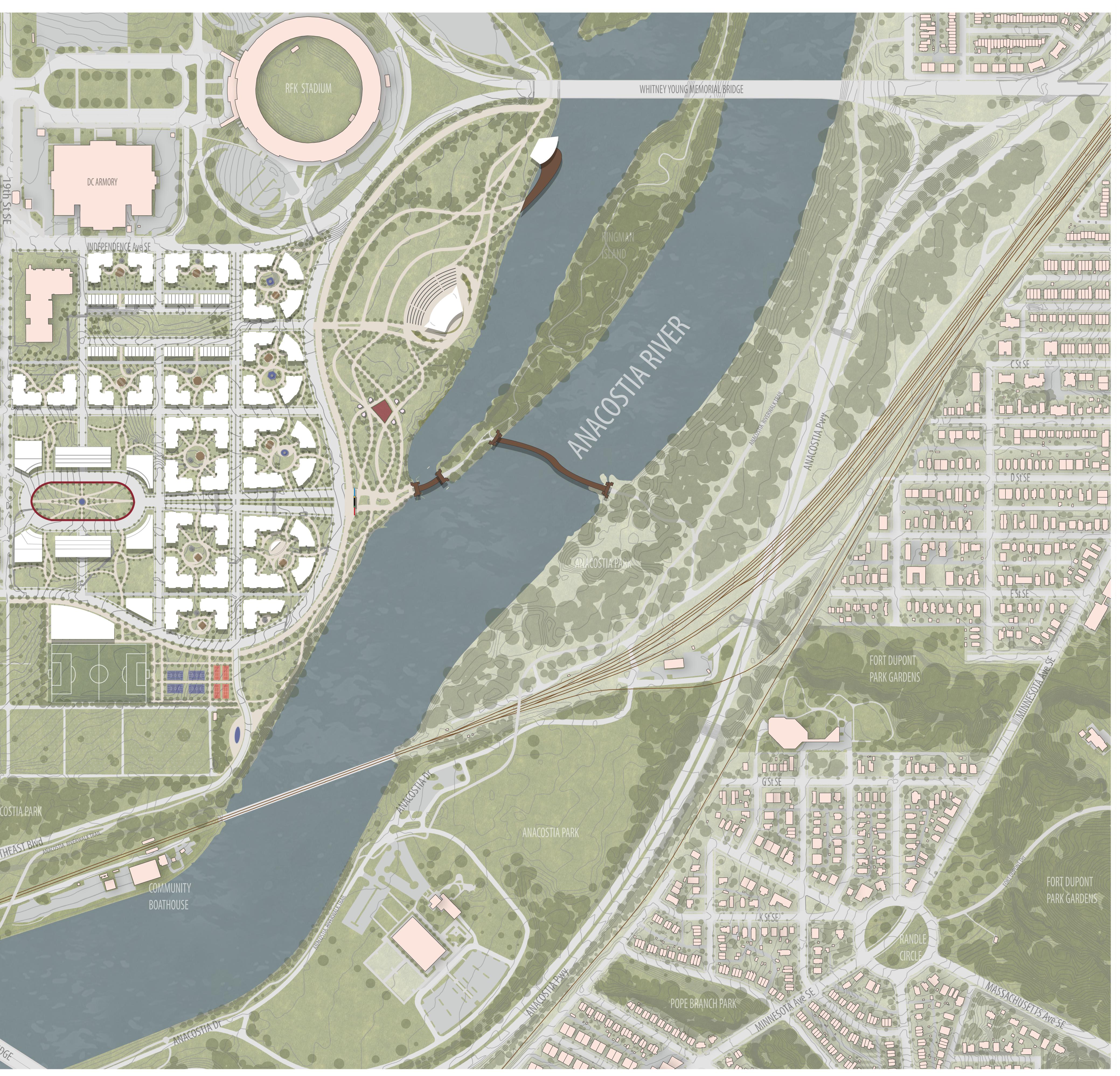




POST-GAMES MASTER PLAN









TRANSFORM



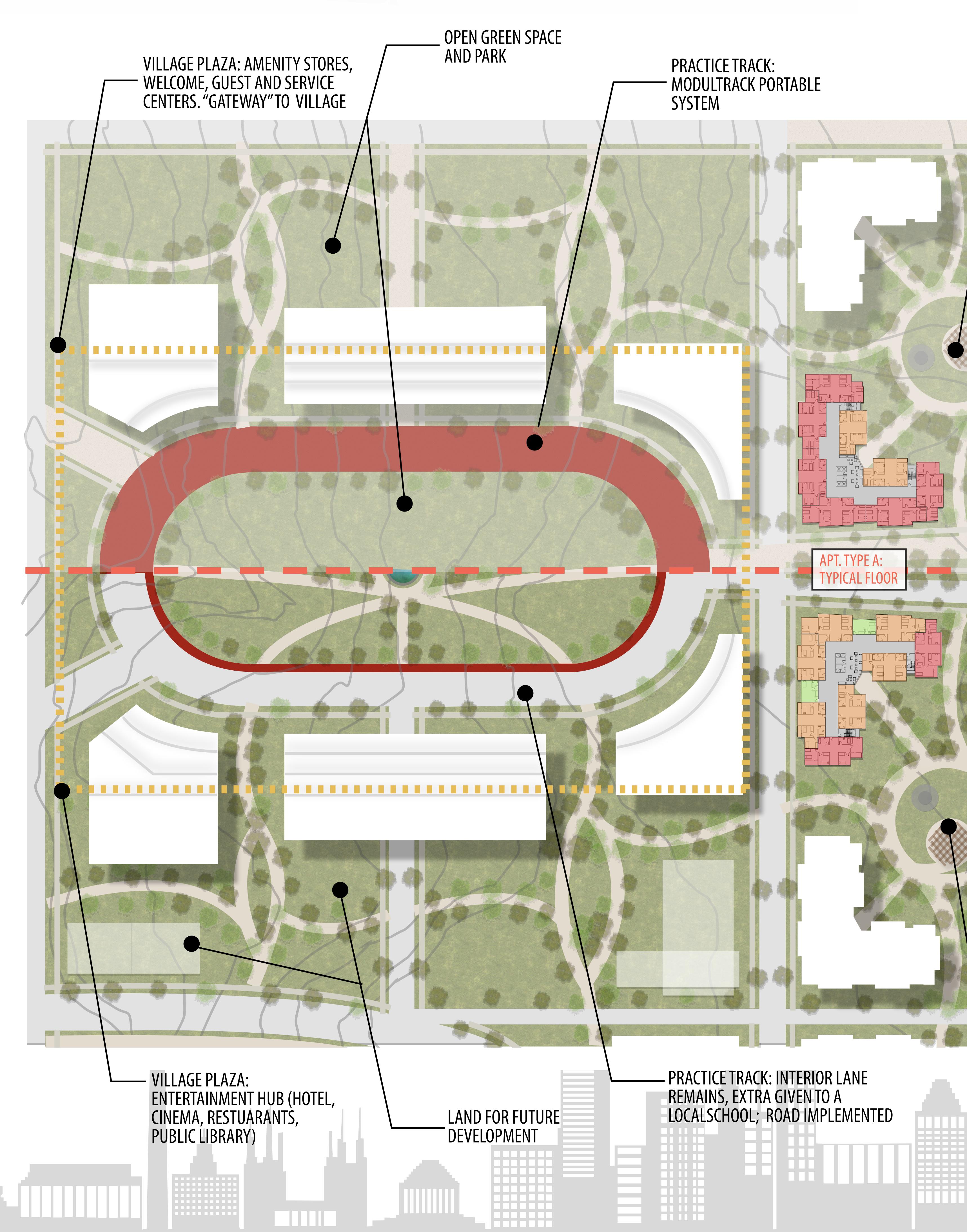


GAMES — TRUCE MONUMENT — POST GAMES



GAMES

VILLAGE



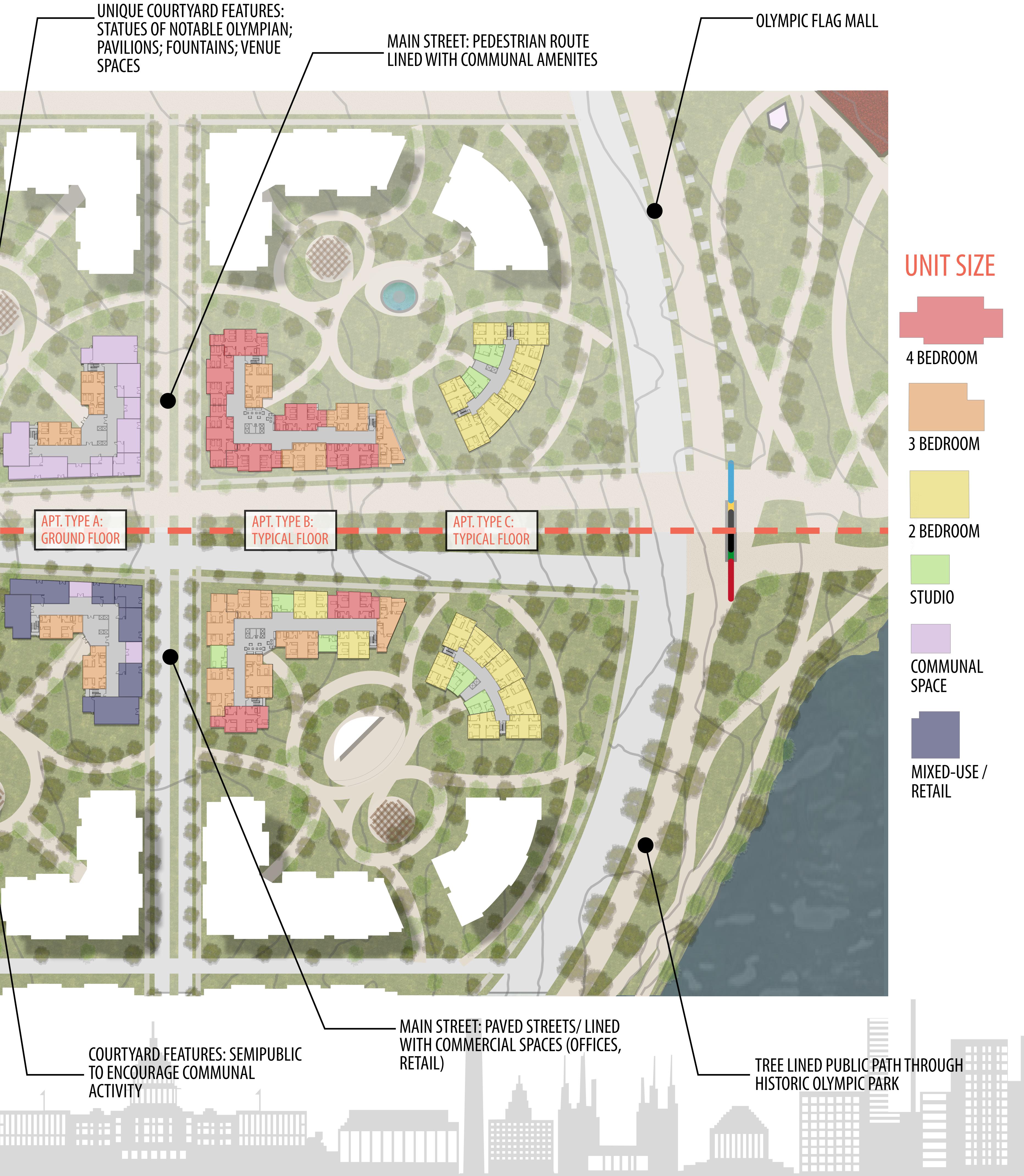
ATION CSS





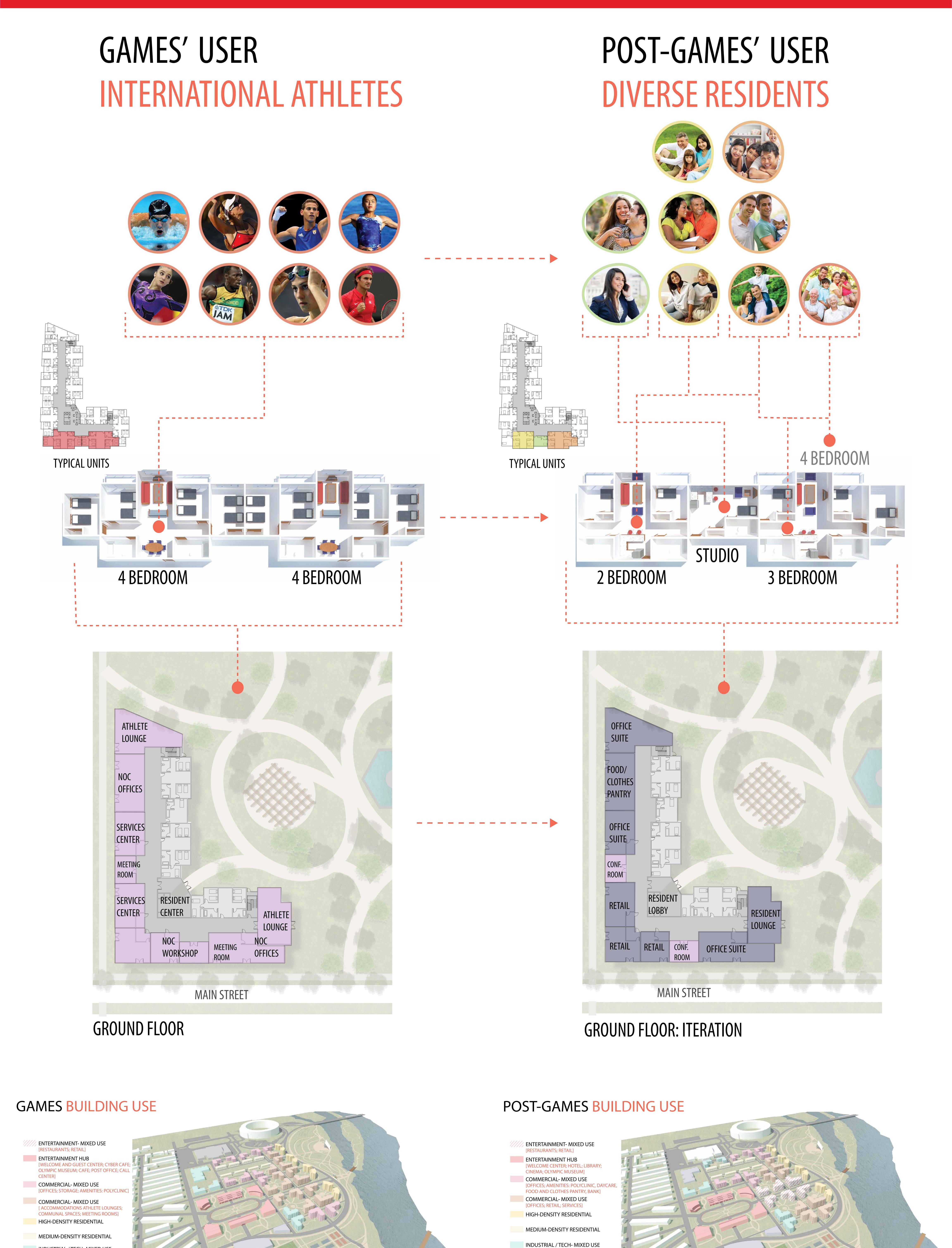
GAMES — COURTYARD SPACE — POST GAMES



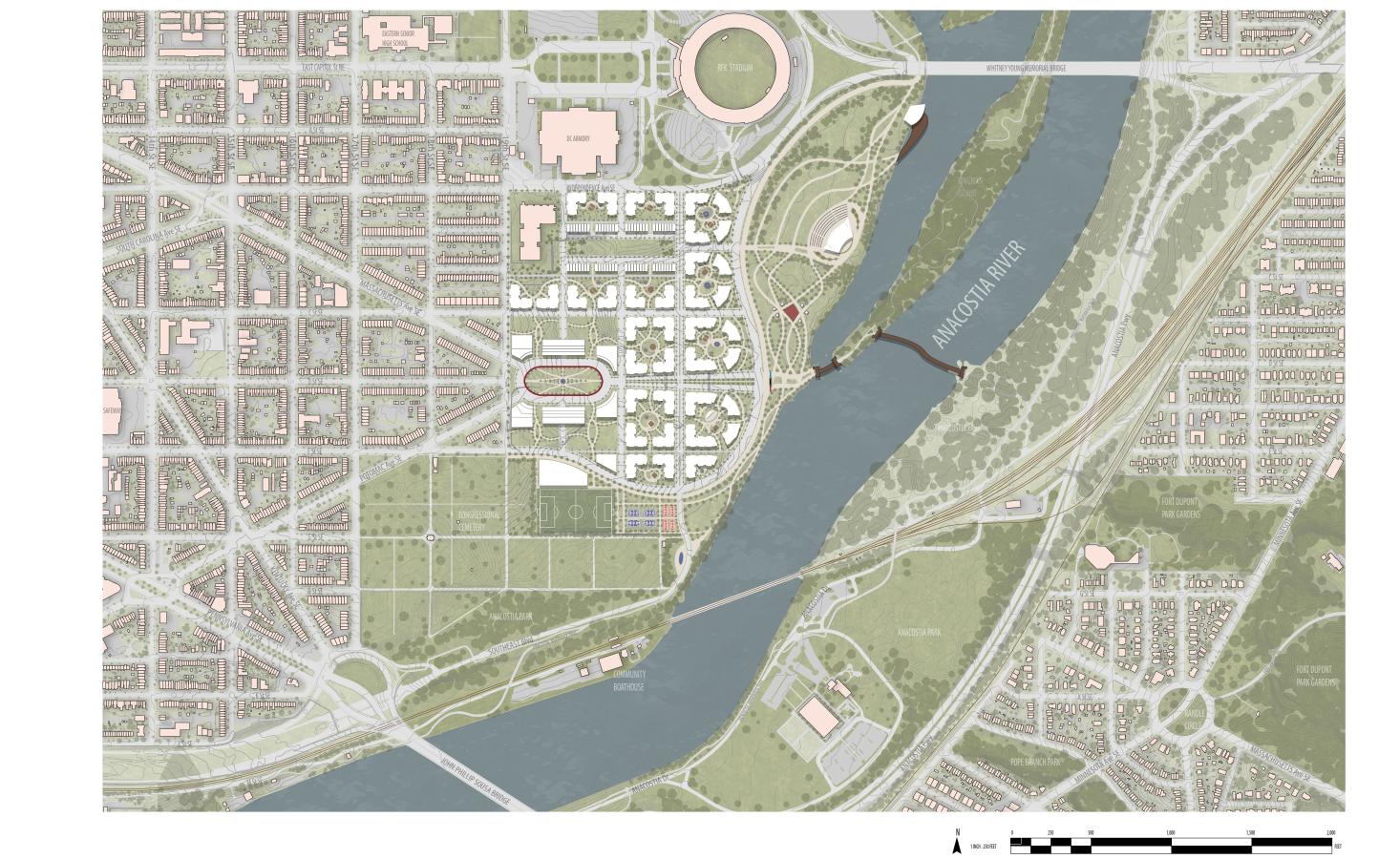






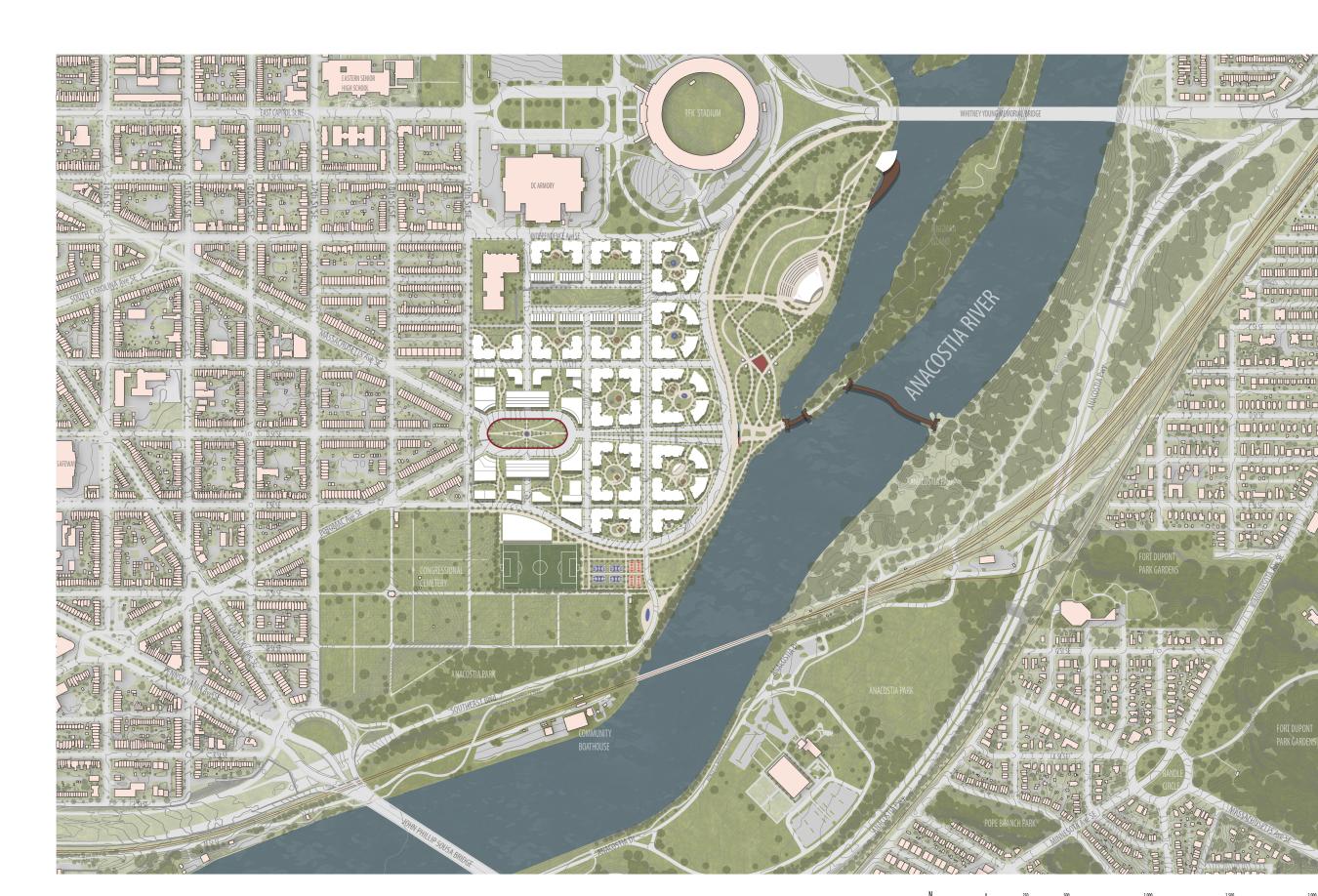






PUBLIC FACILITIES

[RECREATION CENTER; SCHOOL]



GAMES 2024

INDUSTRIAL / TECH- MIXED USE

[SECURITY; MEDIA CENTER SERVICES]

[RECREATION CENTER; SCHOOL]

[TEMPORARY DINING LOCATION]

PUBLIC FACILITIES

DINING HALL

POST-GAMES

20 YEARS POST-GAMES